

Thomas Fyfe

Computer Artist

Key Skills

Areas of Expertise

- Games Development
- Animation
- Video Production
- Technical Art
- Adobe Suite
- Microsoft Office
- Python & Actionscript

Personal Skills

- Committed and enthusiastic team player.
- Works well independently.
- Organised.
- Good verbal and written communication skills.
- Attention to detail.
- High level of patience.
- Knowledge of social media and online video platforms.
- Knowledge of digital trends.
- Always enthusiastic to learn.

Contact

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Summary

Creative and friendly individual with an enthusiasm for art and games. Highly organised and motivated, with the required imagination and commitment to make great games.

Recent graduate from Abertay University, now looking to work for a company with opportunities to build a career and enhance skills.

Experience

Blobstudios

Digital Content Creator May 2007 - Present

Independently producing and animating original stop motion animated shorts for YouTube. Former Machinima Network partner.

- Production design for stop motion.
- Monitoring analytics.
- Marketing and branding awareness.
- Working with finances.

MinecartRapidTransit.net

Community Moderator Oct 2012 - Present

Moderator (former administrator) for a Minecraft server. Responsible for welcoming players to the community, helping them and generally making their experience positive and memorable.

- Expert knowledge of Minecraft.
- Building original towns and cities.
- Designing adventure maps and games.
- Solving technical problems.
- Hosting events.
- Server administration duties.

Education

Abertay University 2012 - 2016

BA (Hons) Computer Arts

Honours project studying materials and movement qualities in stop motion animation.

Penicuik High School 2006 - 2012

Advanced Higher

Studied art & design (A), computing (B) and mathematics (C). Highers - AAAAB.

- Award for High Achievement in Computing (2012)

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Interests

Follows news in technology, astronomy and space travel.

Likes to cook, go on walks and is currently making his way through IMDb's top 250 movie list.

Achievements

Has gained over 49 thousand subscribers and amassed over 63 million views on YouTube. Featured on Nerdist and YouTube homepage.

References

Lynn Parker

Programme Tutor of Computer Arts at Abertay University, Dundee

- l.parker@abertay.ac.uk
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Robin Sloan

Programme Leader of BA (Hons) Game Design and Production Management at Abertay University, Dundee

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Additional references available upon request.

Experience - Continued

ODEON Lothian Road

Cinema Host

Nov 2016 – Present

Working closely within a team to manage the day-to-day cinema operations. Ensuring guests had a welcoming and positive experience. Keeping the cinema clean and tidy.

- Time management skills.
- Greeting and interacting with guests.
- Using cash machine and serving food.
- Working in a team, reporting to senior staff.

Gameora.com

Web Editor

Mar 2013 - Jun 2014

Covered weekly news updates and wrote content including movie reviews and analysis articles. Created thumbnails and posted content to online platforms and social media.

- Experience with using WordPress.
- Press representative at Eurogamer 2013.

Team Bolt - University Group Project

Lead Artist & 3D Animator Sep 2014 - May 2015

Working on a brief for a local game development studio. My responsibilities included designing, rigging and animating move sets for a series of 3D characters. Actively contributed to the game's design and testing.

- Constant communication with the technical and production teams.
- Attended all weekly meetings.
- Presenting and meeting with the client.

University Group Project

Level Designer & Artist

Jan 2014 - May 2014

Responsibilities included participating in art, design and assisting in testing. Set own goals and got feedback from team for improvements.

Team Cosmic Burger

Artist & Animator

Jan 2015 - Jan 2016

Game Jam team making experimental games in very tight deadlines for fun and experience. Most notably animated and digitised stop motion characters into usable game assets which was showcased at a local "play party" event.